

91 Jan 09

By santoki Leave a Comment
Categories: Uncategorized

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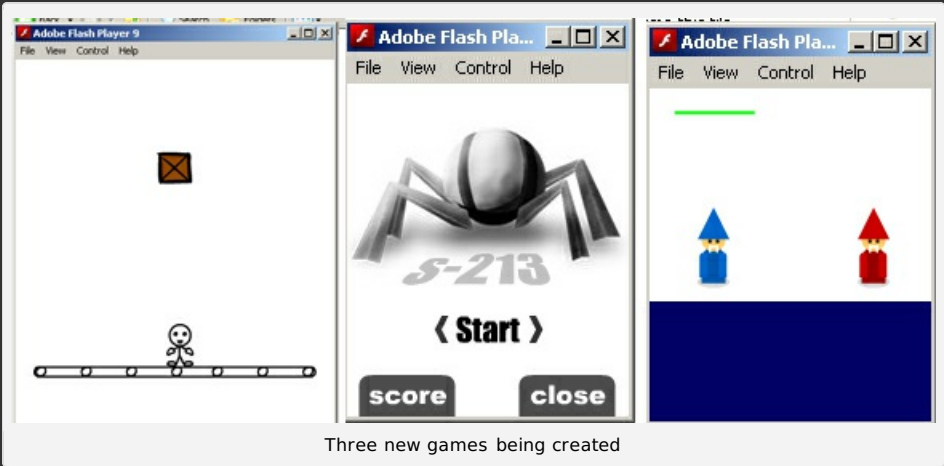
I've migrated over to a new wordpress. One thing you should check out is the new poll out for a new game being created for the cowon s9.

You may check it out by clicking [here](#)

As of now, I'm currently in the process of making two games for the phone arkanoid and asteroids. As a side, you'll see more updates on Shadow Kai (currently on poll).

01 Dec 08

By santoki 1 Comment
Categories: Uncategorized



Three new games being created

There are currently three games near completion. The hold up on these games have been because of our alpha tester kenkowitz has been taking a nice holiday break for sometime, but is now back on schedule!

Three games currently being designed.

And Two games left that are being produced.

December is exciting! 8 more games left before this year is over!

Santoki

01 Nov 08

By santoki Leave a Comment
Categories: Uncategorized

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sdra

FLASH LITE
contest

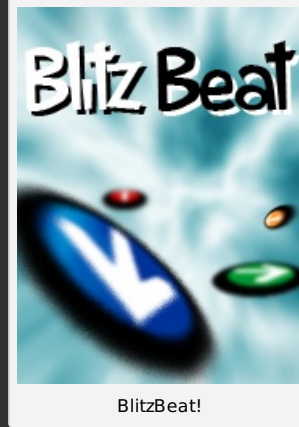
2Souldesign awarded as Best IRiver Flash Lite content 2006

Flash Lite
Games Contest

Santoki

Chung awarded as 2nd place Flash Lite content 2007

reban



BlitzBeat!

The second game has finally been finished and added to Playyoo.com. In this game, your goal is to finish a series of combination before the timer runs out. To score high, you'll have to finish the combo faster than the allotted time.

I was able to get 1920 points.

13
Oct
08

rtv

By santoki 2 Comments
Categories: Uncategorized
Tags: mobile, playyoo, zstriker



Zstriker

It's been a long and dreary summer, but that's for another day. Today I have just finished creating ZSTRIKER!

ZSTRIKER is a game meant to tingle with the nostalgic 8-Bit era, but with a twist of technological advancement. You are the technician with the skills to fend off each attacking Virus which is possible after punching in the deletion code for each worm. As the game progresses the code gets longer and harder - in addition, they spread faster! Luckily, there is an expendable firewall you can use that will allow you one freebie, but once that precious firewall is gone - you're on your own!

ZSTRIKER is the first game of ten games that will be released before this year is over. Currently,

ZSTRIKER is undergoing inspection by PLAYYOO, but once it has been approved you will be able to download it to all you flash enabled mobile phones!

So until then, why not check out PLAYYOO and get yourselves registered for free games? Check it out [here](#).

Regards,

Main Programmer/Designer

Santoki

ball
40
Jun
08

By santoki [Leave a Comment](#)
Categories: Uncategorized
Tags: clix, iriver



For a while now, I have been severely handicapped from creating any flash games for the clix because of a small charging problem. So I called iriver inc regarding the problem – they were amazing!

All I can say is that iriver is my all time favorite company in mp3 electronics for their **honest** and **stellar** customer support. If I had to recommend a business model in terms of customer service it would be iriver – hands down.

Well, today I received the clix and I can't tell you how happy I am to see this device charging! In a few days, I'll be releasing a few alpha phased projects, that'll be ready for release during the summer.

Cheers to the great iriver mp3 company!

60
May
08

By santoki [1 Comment](#)
Categories: Uncategorized

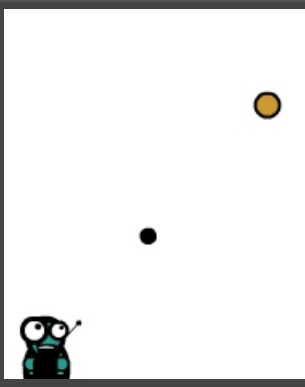
Today May 6, marks Santoki's birthday (in real life). He will be taking a nice long rest. Thank you all for the continual support and friendly comments. I know I haven't been creating games as much as last year, but worry not, this summer will be one of the best to look forward to. :)

A year older programmer,

Santoki.

62
Apr
08

By santoki [4 Comments](#)
Categories: D2 and clix



Hello everyone, sorry for the down time. There's been some hectic work for me the past couple months, but today I found some time to make a fun little game I played a few years ago. I would post the actual game that I played a few years ago, but I don't recall the name nor the title because it was in Japanese. So today, I decided to make my own.

It's similar to the game of "dodgeball." However, the ball is now a "jingaroo" and it has a bit of an attitude problem.

This is still an alpha release, so I'll add it to the alpha downloads, NOT the downloads, since it is still being worked on. There are a ton of bugs in this program, so expect to quit and restart the game manually.

Otherwise, this game is pretty fun, but still require a lot more mechanics and AI functionality.

Surprise, Surprise~ I made a D2 version, but I don't know if it will work that well. I was guessing since the stylus is technically the mouse, you can just press and the hero should follow... if not... well have fun with the clix version as well :)

Santoki

at night a

Mar
08

By santoki 2 Comments
Categories: clix and news



For a while I have been working on a game engine that simulates that of a strategy game I love to play on my spare time. Some of you may notice that this game has a strikingly close resemblance of a strategy game currently being made into a sequel. I've made this download with an intention to replace the graphics, and improve on the playability of the game.

Please read the README.txt included with this file, as it will explain the game and the controls - hope you guys have fun!

This game uses Flash Lite 2.1 with 320x240 screen resolution. So only the Clix1/2 and perhaps the D2 can play it.

-Santoki

at night a

Feb
08

By santoki 1 Comment

I have been for several weeks now working on the porting for sketch and jump to the mobile devices. Today I have finished. If you guys have a phone and/or device that can access the internet and play flashlite games, feel free to visit the site: m.playyoo.com on your mobile phones (usually a nokia / sony ericsson).

If you would like to just view it through the pc you can find it at www.playyoo.com

“Sketch Mini” is the condensed version of Sketchlite and Jump is simply Jump.

(You can click on the image to go directly to the games).



As for the new games, I will begin them starting tomorrow. It'll be an exciting year – Sorry for the wait.

-Santoki

Dec 07

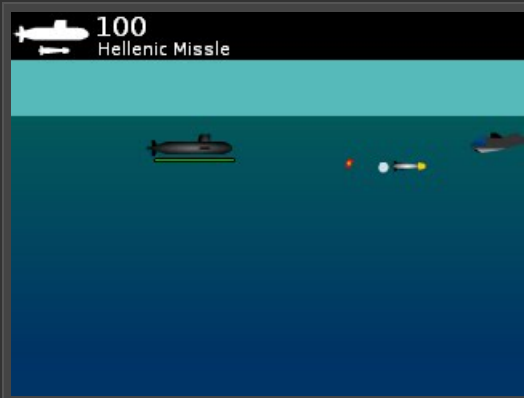
By santoki 1 Comment

Categories: clix, news and updates

Hello folks!

I hope you all had a great Christmas break as much as I have. Well it's almost a new year and I think it's about time I release a new series to the collection of 2SoulDesign's library.

I am pleased to announce “Dark Tides” as the new game for the clix. This game is currently in beta, just as all my other games are so please – if you find any bug/glitches let me know!



On another note, I'm currently in the midst of creating flash games for a particular cellphone using flash lite. So I probably won't be able to pump out as many flash games as I hoped I would, but not to worry... Here are some of the new games I am working on/planning to develop by the end of 2008...



Wizards – A mix of RPG and Strategy. The quest for who the best wizard is will be fought for.



SketchMini – the 3rd installment of the Sketch- series. Long awaited and anticipated, this version of sketch will trump the past two versions.



Graphing/Scientific Calculator – With this application, you can type: $((3-2)+1)/(43 \times 3)$ and get an answer.

Shadow Kai /Ryokishin – A game of intense graphics, yet (hopefully) non-laggy play.

Jump: All-Stars – While the jump series is indeed finished... I plan to add combo based scoring.

And plenty more... 2008 will be a fun year.

Remember you can download DarkTides in the **Downloads** section.

-santoki

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